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About This Content

Starfinder Alien Archive

Close Encounters

Strange aliens both friendly and fearsome fill this tome of creatures designed for use with the Starfinder Roleplaying Game! From the gravity-manipulating fruajais and planet-killing novaspawn to space goblins and security robots, the creatures in this codex will challenge adventurers no matter what strange worlds they're exploring. What's more, player rules for a host of creatures let players not just fight aliens, but be them!

Inside Starfinder Alien Archive, you'll find the following:

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- Over 80 bizarre life-forms both classic and new, from the reptilian ikeshtis and energy-bodied hallajins to robotic anacites and supernatural entities from beyond the realms of mortals.
 - Over 20 races with full player rules, letting you play everything from a winged dragonkin to a hyperevolved floating brain.
 - New alien technology to help give your character an edge, including weapons, armor, magic items, and more.
 - A robust NPC-creation system to let Game Masters build any aliens or creatures they can imagine.
 - New rules for magical monster summoning, quick templates to modify creatures on the fly, and more!

This product is not a PDF or accessible outside of Fantasy Grounds. It has been lovingly converted for use within Fantasy Grounds and features the following additions:

- All maps resized and set up with a preset grid to make combats easy to manage
- Individual area descriptions linked to maps, containing new encounters, treasure parcels and descriptions for just that area
- Tokens for each encounter are all pre-placed in starting locations on the map. You can edit these on the fly.
- Drag and drop treasure parcels and Encounter XP that is easily awarded to your players to keep the game moving ahead
- All the images and handouts from the book available to share with your players as you need them

Released on January 18, 2018. Designed for Fantasy Grounds version 3.2.2 and higher.

Requires: This content requires an active license or subscription for Fantasy Grounds to download and use and the Starfinder Ruleset.



Title: Fantasy Grounds - Starfinder RPG - Alien Archive (SFRPG)

Genre: Indie, RPG, Strategy

Developer:

SmiteWorks USA, LLC

Release Date: 9 Feb, 2018

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Minimum:

OS: Windows 7x , 8x or 10x

Processor: 1.6 GHz or higher processor

Memory: 1 GB RAM

Graphics: Graphics card recommended

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 500 MB available space

Sound Card: a sound card is required for voice communication using external programs like Google Hangouts, Skype or Discord.

Additional Notes: Requirements vary by the add-ons installed and the number of players connecting to your game.

English

PLANET SAINTS

HEAD ▶ HATS

- BROSEPH SKULLY KNIT
- CAPTAIN'S HAT
- CHOPPER HELMET
- CROOKS & CASTLES BASEBALL CAP
- DETECTIVE HAT
- DOGGY STYLE**
- FLEUR DE SAINTS CAP
- GAT BOBBLE HEAD
- GONE WILD HAT
- GRANDPA HAT
- HEAVYWEIGHT MASK
- HIGH NOON HAT







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